



# GENERAL INFORMATION & RULES OF PLAY

The Northern Alberta Senior Amateur (NASA) Golf Tour is open to any amateur 55 years of age or older. Twenty 18 hole tournaments are held on Mondays (Tuesday if Monday is a holiday) at various courses in and around the Edmonton area from May to September. No handicaps required.

NASA's Motto is **“GOOD GOLF & GOOD FELLOWSHIP”**

## Booking Tee Time

- 1) **Tee time bookings** will be accepted **no** earlier than **12** days prior to the tournament date, being a Wednesday at 7:30 PM for Monday tournaments and Thursday at 7:30 PM for Tuesday tournaments, using your assigned User Name and Password on the Tee-On.com on-line booking system clicking on the Booking button of the <http://nasagolf.ca/men/schedule.html> website except for the **Wind Up**.

**Registrations/signups** are made by:

- a) Registering/signing up themselves using the Tee-On.com on-line booking system or
- b) Have a friend register/sign him up using the Tee-On.com on-line booking system.
- c) Players contacting the tournament coordinator or

Each player is permitted to register/sign himself and a maximum of three other players.

- 2) Tee times may be confirmed by viewing the tee time bookings on TeeOn.com.
- 3) Respectfully, entries persons will not accept phone calls prior to **9 AM** or after **9 PM** Monday through Saturday. Calls after **6 PM** on Sunday will **not** be acknowledged. Anyone calling after **6 PM** Sunday to cancel will appear as a **No Show**. Emails will be accepted.
- 4) **To cancel a tee time**, remove yourself using the TeeOn.com booking system or notify the respective tournament coordinator as soon as possible by telephone or email at the addresses noted below. Should it happen that you must cancel after **6 PM** Sunday email the tournament coordinator and on tournament mornings contact the host pro shop and ask that person to **please** inform the entries person of your cancellation. If you are unable to play **YOU MUST CANCEL**. Failing to cancel will result in a **No Show**.
- 5) **Names of No Shows** will appear in **bold print** on the tournament results sheet, and the tournament coordinator in consultation with the board of directors will determine the future playing privileges of the offending member.
- 6) If in doubt about inclement weather, contact the host pro shop to determine the tournament status.

## Carts

- 7) Reservations for power carts **MUST** be made by the individual player with the respective host pro shop, unless the cart is included in the entry fee.



## Tournament Format

- 8) Each tournament, with the exception of the windup, will be played using the crossover format. The first 128 players go out in a morning crossover and all those numbering more than 128 go out in an second crossover 4 ½ hours after the first crossover started.
- 9) The Wind Up tournament is a Texas Scramble shotgun start.

## Scoring & Tournament Results

- 10) All scores are entered into a computer. The computer ranks the scores from lowest to highest. Ties are broken utilizing a count back system as per Appendix 1 RCGA Stroke Play Rule 33 – 6 paragraph (c).
- 11) Flights of ten are established based on the ascending tournament scores.
- 12) Prizes are awarded for flight winners as follows:  
 When the last Flight has:
  - 10 players 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, & 4<sup>th</sup> - \$10.00 prize each
  - 7, 8 or 9 players 1<sup>st</sup>, 2<sup>nd</sup>, & 3<sup>rd</sup> - \$10.00 prize each
  - 4, 5 or 6 player 1<sup>st</sup>, & 2<sup>nd</sup> - \$10.00 prize each
  - 1, 2, 3 players 1<sup>st</sup> - \$10.00 prize each
  - 1 or 2 players - no prize awarded
- 13) View Tournament results under the Results button on our website at [www.nasagolf.ca](http://www.nasagolf.ca)

## Dress Code

- 14) Blue jeans are not permitted as appropriate tournament wearing apparel. Anyone wearing blue jeans will be denied playing privileges for that tournament.

## Tournament Coordination

- 15) Tournament Coordinators phone numbers and email addresses

May	- Art Switner	780-458-2505	<a href="mailto:artswitner@nasagolf.ca">artswitner@nasagolf.ca</a>
June	- Ron Riopel	780-962-8575	<a href="mailto:ronriopel@nasagolf.ca">ronriopel@nasagolf.ca</a>
July	- Gord Duckering	780-963-5976	<a href="mailto:gordduckering@nasagolf.ca">gordduckering@nasagolf.ca</a>
Aug	- Frankie Ng	780-464-5385	<a href="mailto:frankieng@nasagolf.ca">frankieng@nasagolf.ca</a>
Sept	- Art Switner	780-458-2505	<a href="mailto:artswitner@nasagolf.ca">artswitner@nasagolf.ca</a>
W/U	- Don Sandercock	780-458-3567	<a href="mailto:donsandercock@nasagolf.ca">donsandercock@nasagolf.ca</a>



## RULES of PLAY

The NASA Golf Tour tournaments follow the golf rules of play as set out by the [Golf Canada](#), as well as the special instructions and notices set out by the host courses, and the special NASA Golf Tour provisions as follows:

### Tournament Registration

- 1) Each player must register at least 30 minutes prior to their tee time.  
*(Breach will result as being noted as a tournament No Show)*
- 2) Each player must register and pay for their round prior to tee off. Exact bills are preferred when paying entry fees.
- 3) NASA members may sponsor Guests to play for two tournaments per season. Sponsored Guests, having a minimum age of 55 years, are welcome to play a maximum of two tournaments per season. Their entry fee is \$10.00 more than a NASA member.  
*(Guests do not enter into the awarding of flight prizes, do not have scorer signing privileges and do not turn in a score card)*

### Tournament Play

- 1) NASA will play whichever course tees measure closest to 6,000 yards as directed at the time of registering at the tournament.
- 2) Players 75 years of age and older have the option of teeing off from the forward tees.
- 3) Play ready golf
- 4) Speed of play. We ask that each group keep up to the group ahead not just stay ahead of the group behind.
- 5) No Gimmies. All putts must be holed out.
- 6) Where your ball is lost or out of bound, in consultation with your playing partners: Determine the approximate point of entry and under a penalty of one stroke, drop a ball no closer to the green within two club lengths from this point, or where applicable apply the ball unplayable rule at your option.  
*(Breach will result in disqualification from the tournament)*
- 7) If your ball is lost "through the green" anywhere on the course, fairway or rough and not in a hazard, you are to consult with your playing partners and determine the approximate spot the ball was lost and under a penalty of one stroke, drop a ball no closer to the green within two club lengths of this spot.  
*(Breach will result in disqualification from the tournament)*
- 8) No more than three minutes searching for a lost ball.



## 9) Golf Etiquette

**Here are some basic considerations that are often forgotten by some players.**

- Make sure no one is near you when you swing your club.
  - Make sure the group in front of you is clearly out of range before you hit your ball.
  - Do not stand directly behind the player, the ball, or the hole when a player is making a stroke on the fairway or the green.
  - Stand still and refrain from talking when another player is hitting their ball.
  - Follow the flight of your group's shots to determine landing areas. It is amazing how much time is taken looking for a ball far ahead of where it actually landed.
  - Do not stand on another player's line of putt. (It takes up to 5 minutes for a footprint to "rebound" on the green and therefore can greatly affect the next player's putt).
  - Don't replay missed putts.
  - Fix your ball mark and two others on the green.
  - Record scores on the next tee, not on the hole you just completed.
  - Be ready to play at all times.
  - Keep your equipment with you when looking for a lost ball.
  - Rake bunkers you play from, leaving them in a condition you would like to play.
  - Tee up your ball being sure to stay within the markers and never ahead of them. You can be up to two club lengths behind the markers.
  - If you are unsure of what to do in any situation ask your playing partners. Usually at least one will be familiar with the rules.
  - Let us be mindful of our motto: **Good Golf and Good Fellowship.**
- 10) All players must submit a minimum of three valid score cards prior to September 18, 2017 to maintain your place on the Tour roster.
- 11) Players who cancel three times during the tournament season within three days from or on tournament day, without a valid reason, will be denied playing privileges for **four tournaments**.

## Breaches and Appeal

- 1) Where there is a substantive breach of the rules noted above or like moving the ball to get a clear shot at the green, playing a second ball and pretending that is your first ball, fluffing your ball, etc. and the player fails to correct the breach if pointed out or not pointed out.  
*(Breach will result in that player being asked to leave the Tournament or the Tour)*
- 2) The player may appeal to the Executive and the Tour Chairman will appoint two Executive members to assist him in reviewing the matter. If after such review they determine that there was a breach they may reduce the penalty, but in any event, may not reduce the penalty to less than a ten game suspension. If it is determined that there was no breach, no penalty shall apply.



# Scoring

- 1) At the conclusion of the 18 holes, each player must provide a score card with hole by hole scores, the player's printed name and NASA number, and the signature of the player and the signature and NASA number of the scorer, and date of tournament.  
*(Breach will result in disqualification from the tournament)*
- 2) Score cards must be exchanged within the group with each player having a different scorer from within the group. *(Guests do not enter into the awarding of flight prizes, do not have scorer signing privileges and do not turn in a score card)*
- 3) If you choose not to finish, for whatever the reason, YOU ARE STILL REQUIRED to turn in your score card. Please mark DNF on the score card.
- 4) A single score card correctly filled out for each player should go into the box provided.

## **Tips for Filling in your NASA Score Card**

You should have one objective when filling in your NASA Golf Card - Make it as easy as possible for the person who enters it into the NASA Scoring System. Why? If you make it tough to find the information or read the numbers, you will make it to the **DQ list**.

### ***Printed Name and NASA Number***

This information should be in the space made available on the host course score card. You want your name and NASA number to be found quickly.

### ***Readable Hole Scores***

Write in a legible script the number of strokes at each hole. No other scores or information should be on the submitted score card. Transpose strokes to a new card if the playing card is cluttered with unnecessary marks, circles, boxes, smiling faces or other information. Remember if it is deemed that the number is unreadable you will go to the DQ list.

### ***Player Must Sign***

The Player must sign their name (not printed) in the Player and Scorer area. If the score card says Attest and Scorer, the owner of the score card places his signature where it says Attest and the scorer places his signature where it says Scorer. If the score card says Player and Attest, the owner of the score card places his signature where it says Player and the scorer places his signature where it says Attest.

### ***Scorer Must Sign***

The Scorer must sign their name (not printed) and NASA number in the Player and Scorer area. If there is no Player and Scorer area on the card then simply make a Player and Scorer area on the lower right of the scoring area.

We really don't want to send you to the DQ list. So make the job easier by having the right information written in a readable manner remembering that we need to look over all of tournament participants' cards. If it looks bad or cluttered, then sit down and redo the card.

